#### Symmetry Groups an introduction to group theory through geometry and graph theory

#### Daniel Brice

Department of Mathematics and Statistics Auburn University, Alabama dpb0006@auburn.edu

5 July 2011



• Mathematical objects and structure









• Mathematical objects and structure

- Sets and structure
- Structure-preserving functions





• Mathematical objects and structure

- Sets and structure
- Structure-preserving functions
- Isomorphisms



- Mathematical objects and structure
  - Sets and structure
  - Structure-preserving functions
  - Isomorphisms
- Symmetry in mathematical structures



- Mathematical objects and structure
  - Sets and structure
  - Structure-preserving functions
  - Isomorphisms
- Symmetry in mathematical structures
  - Automorphisms



- Mathematical objects and structure
  - Sets and structure
  - Structure-preserving functions
  - Isomorphisms
- Symmetry in mathematical structures
  - Automorphisms
  - Measuring symmetry



- Mathematical objects and structure
  - Sets and structure
  - Structure-preserving functions
  - Isomorphisms
- Symmetry in mathematical structures
  - Automorphisms
  - Measuring symmetry
- Graph automorphism groups



- Mathematical objects and structure
  - Sets and structure
  - Structure-preserving functions
  - Isomorphisms
- Symmetry in mathematical structures
  - Automorphisms
  - Measuring symmetry
- Graph automorphism groups
  - The invariance theorem



- Mathematical objects and structure
  - Sets and structure
  - Structure-preserving functions
  - Isomorphisms
- Symmetry in mathematical structures
  - Automorphisms
  - Measuring symmetry
- Graph automorphism groups
  - The invariance theorem
  - Further examples

A graph  $\Gamma$  consists of

- A set V of vertices, and
- A relation called *adjacency*.



A graph  $\Gamma$  consists of

- A set V of vertices, and
- A relation called *adjacency*.

The adjacency relation may be thought of as a function from  $V \times V$  to the set  $\{0, 1\}$ .



A graph  $\Gamma$  consists of

• A set V of vertices, and



The adjacency relation may be thought of as a function from  $V \times V$  to the set  $\{0, 1\}$ . It returns 1 if you input two vertices that share a common edge.



A graph  $\Gamma$  consists of

- A set V of vertices, and
- A relation called *adjacency*.

The adjacency relation may be thought of as a function from  $V \times V$  to the set  $\{0, 1\}$ . It returns 1 if you input two vertices that share a common edge.

It returns 0 otherwise.



A graph  $\Gamma$  consists of

- A set V of vertices, and
- A relation called *adjacency*.

The adjacency relation may be thought of as a function from  $V \times V$  to the set  $\{0, 1\}$ . It returns 1 if you input two vertices that share a common edge.

It returns 0 otherwise.

(Typically, this function is visualized as the adjacency matrix of  $\Gamma.)$ 



The cartesian plane  $\mathbb{R}^2$  is the set of ordered pairs of real numbers.

The cartesian plane  $\mathbb{R}^2$  is the set of ordered pairs of real numbers. The structure defined on  $\mathbb{R}^2$  consists of the functions that measure distance and the angle between two

intersecting lines.

The cartesian plane  $\mathbb{R}^2$  is the set of ordered pairs of real numbers.

The structure defined on  $\mathbb{R}^2$  consists of the functions that measure distance and the angle between two intersecting lines.

Any subset of  $\mathbb{R}^2$  inherits the structure defined on  $\mathbb{R}^2$ .



As important as mathematical objects themselves are the functions between them that preserve some of the structure.

As important as mathematical objects themselves are the functions between them that preserve some of the structure. In geometry, continuous functions preserve some of the discussed structure. Differentiable functions preserve even more structure.

As important as mathematical objects themselves are the functions between them that preserve some of the structure.

In geometry, continuous functions preserve some of the discussed structure. Differentiable functions preserve even more structure. In graph theory,

A structure-preserving function between two graphs  $\Gamma$  and  $\Gamma'$  is a function f from V to V' that preserves adjacency.

As important as mathematical objects themselves are the functions between them that preserve some of the structure.

In geometry, continuous functions preserve some of the discussed structure. Differentiable functions preserve even more structure. In graph theory,

A structure-preserving function between two graphs  $\Gamma$  and  $\Gamma'$  is a function f from V to V' that preserves adjacency. This means that if  $v_1, v_2 \in V$  are adjacent in  $\Gamma$ , then  $f(v_1)$  and  $f(v_2)$  must be adjacent in  $\Gamma'$ .

As important as mathematical objects themselves are the functions between them that preserve some of the structure.

In geometry, continuous functions preserve some of the discussed structure. Differentiable functions preserve even more structure. In graph theory,

A structure-preserving function between two graphs  $\Gamma$  and  $\Gamma'$  is a function f from V to V' that preserves adjacency. This means that if  $v_1, v_2 \in V$  are adjacent in  $\Gamma$ , then  $f(v_1)$  and  $f(v_2)$  must be adjacent in  $\Gamma'$ .



## Mathematical objects and structure Isomorphisms

An *isomorphism* is a function that preserves *all* of the relevant structure.

In graph theory, an isomorphism is a function f satisfying:

• f is 1-to-1 and onto,

- f is 1-to-1 and onto,
- two vertices  $v_1, v_2 \in V$  are adjacent in  $\Gamma$  if and only if  $f(v_1)$  and  $f(v_2)$  are adjacent in  $\Gamma'$ .

- f is 1-to-1 and onto,
- two vertices v<sub>1</sub>, v<sub>2</sub> ∈ V are adjacent in Γ if and only if f(v<sub>1</sub>) and f(v<sub>2</sub>) are adjacent in Γ'.
- A geometric isomorphism
  - must be 1-to-1, onto, and continuous,

- f is 1-to-1 and onto,
- two vertices  $v_1, v_2 \in V$  are adjacent in  $\Gamma$  if and only if  $f(v_1)$  and  $f(v_2)$  are adjacent in  $\Gamma'$ .
- A geometric isomorphism
  - must be 1-to-1, onto, and continuous,
  - must preserve distances between points and angles between lines,

- f is 1-to-1 and onto,
- two vertices v<sub>1</sub>, v<sub>2</sub> ∈ V are adjacent in Γ if and only if f(v<sub>1</sub>) and f(v<sub>2</sub>) are adjacent in Γ'.
- A geometric isomorphism
  - must be 1-to-1, onto, and continuous,
  - must preserve distances between points and angles between lines,
  - must have an inverse that satisfy all of these properties.

# Mathematical objects and structure Isomorphisms

Two graphs are considered essentially the same if there is an isomorphism between them.



# Mathematical objects and structure Isomorphisms

Two graphs are considered essentially the same if there is an isomorphism between them.



# Symmetry in mathematical structures Automorphisms

### *Symmetry* can be thought of as an object's self-similarity.



# Symmetry in mathematical structures Automorphisms

*Symmetry* can be thought of as an object's self-similarity.

An *automorphism* of an object X is an isomorphism from X to itself.



### Symmetry in mathematical structures Automorphisms







Automorphisms of an object can be thought of as the types of symmetry that the object exhibits.

### Symmetry in mathematical structures Automorphisms



*Symmetry* can be thought of as an object's self-similarity.

An *automorphism* of an object X is an isomorphism from X to itself.

Automorphisms of an object can be thought of as the types of symmetry that the object exhibits.

The identity function on X, defined by I(x) = x, is always an automorphism, no matter what kind of object X is.

• The identity function I(x) = x is in G,

- The identity function I(x) = x is in G,
- If  $f,g \in G$ , then so are  $f \circ g$  and  $g \circ f$ ,

- The identity function I(x) = x is in G,
- If  $f,g \in G$ , then so are  $f \circ g$  and  $g \circ f$ ,
- If  $f \in G$ , then f is invertible and  $f^{-1} \in G$ .

- The identity function I(x) = x is in G,
- If  $f,g \in G$ , then so are  $f \circ g$  and  $g \circ f$ ,
- If  $f \in G$ , then f is invertible and  $f^{-1} \in G$ .

Now, if X is some mathematical object, let Aut X denote the set of all automorphisms of X.

- The identity function I(x) = x is in G,
- If  $f,g \in G$ , then so are  $f \circ g$  and  $g \circ f$ ,
- If  $f \in G$ , then f is invertible and  $f^{-1} \in G$ .

Now, if X is some mathematical object, let Aut X denote the set of all automorphisms of X.

 $\operatorname{Aut} X$  is a group, no matter what kind of object X is.

If  $\Gamma$  is a graph, then Aut  $\Gamma$  is a group.

If  $\Gamma$  is a graph, then Aut  $\Gamma$  is a group.

The set  $\operatorname{Aut} \mathbb{R}^2$  is also a group, and consists of familiar geometric transformations such:

If  $\Gamma$  is a graph, then  $\operatorname{Aut} \Gamma$  is a group.

The set  $\operatorname{Aut} \mathbb{R}^2$  is also a group, and consists of familiar geometric transformations such:

• Reflecting the entire plane across some line,

If  $\Gamma$  is a graph, then  $\operatorname{Aut} \Gamma$  is a group.

The set  $\operatorname{Aut} \mathbb{R}^2$  is also a group, and consists of familiar geometric transformations such:

- Reflecting the entire plane across some line,
- Rotating the entire plane about some point,

If  $\Gamma$  is a graph, then  $\operatorname{Aut} \Gamma$  is a group.

The set  $\operatorname{Aut} \mathbb{R}^2$  is also a group, and consists of familiar geometric transformations such:

- Reflecting the entire plane across some line,
- Rotating the entire plane about some point,
- Translating every single point in the plane by some vector.

If  $\Gamma$  is a graph, then  $\operatorname{Aut} \Gamma$  is a group.

The set  $\operatorname{Aut} \mathbb{R}^2$  is also a group, and consists of familiar geometric transformations such:

- Reflecting the entire plane across some line,
- Rotating the entire plane about some point,
- Translating every single point in the plane by some vector.

The same way that numbers can be used to measure various aspects of some object (i.e. number of vertices of a graph, or number or edges, or number of sides of a polygon) automorphism groups are used to measure the symmetry of an object. If  $\Gamma$  is a graph, then  $\operatorname{Aut}\Gamma$  is a group.

The set  $\operatorname{Aut} \mathbb{R}^2$  is also a group, and consists of familiar geometric transformations such:

- Reflecting the entire plane across some line,
- Rotating the entire plane about some point,
- Translating every single point in the plane by some vector.

The same way that numbers can be used to measure various aspects of some object (i.e. number of vertices of a graph, or number or edges, or number of sides of a polygon) automorphism groups are used to measure the symmetry of an object.

The size and complexity of the group Aut X tells us how symmetric the mathematical object X is.

#### Theorem

Suppose  $\Gamma$  and  $\Gamma'$  are graphs. If  $\Gamma$  is isomorphic to  $\Gamma'$ , then  $\operatorname{Aut} \Gamma$  is isomorphic to  $\operatorname{Aut} \Gamma'$ .

#### Theorem

Suppose  $\Gamma$  and  $\Gamma'$  are graphs. If  $\Gamma$  is isomorphic to  $\Gamma'$ , then  $\operatorname{Aut} \Gamma$  is isomorphic to  $\operatorname{Aut} \Gamma'$ .

**Exercise:** Prove the theorem.

#### Theorem

Suppose  $\Gamma$  and  $\Gamma'$  are graphs. If  $\Gamma$  is isomorphic to  $\Gamma'$ , then  $\operatorname{Aut} \Gamma$  is isomorphic to  $\operatorname{Aut} \Gamma'$ .

**Exercise:** Prove the theorem.

*Hint:* Let f be a graph isomorphism from  $\Gamma$  to  $\Gamma'$ . There's a clever trick you can use that lets f turn elements of Aut  $\Gamma$  into elements of Aut  $\Gamma'$ .

The converse of the invariance theorem does not hold. Two non-isomorphic graphs can have isomorphic automorphism groups.

The converse of the invariance theorem does not hold. Two non-isomorphic graphs can have isomorphic automorphism groups.



The two graphs to the right have isomorphic automorphism groups (namely, the cyclic group  $C_2$ ), but are not isomorphic.

#### Graph automorphism groups The invariance theorem



#### Graph automorphism groups Further examples



#### Graph automorphism groups Further examples



The Automorphism group is  $S_3 \times C_2$ .

No more yet, maybe someday in the future. I have some more examples in mind, but honestly, it's just really hard to code all these graphs into latex.

- Coxeter, H.S.M. (1969). *Introduction to Geometry,* Second Edition. Wiley Classics Library.
- Hartshorne, R. (2000). *Geometry: Euclid and Beyond.* Springer Undergraduate Texts in Mathematics.
- Weyl, H. (1952). Symmetry. Princeton University Press.

This pdf presentation was created with Beamer and LaTeX in early July 2011 for the R.E.U. in Algebra and Discrete Mathematics held in the summer of 2011 at Auburn University, Alabama.

This document is copyright 2011 by Daniel Brice (the author). Images were created with Kali and Maple, and several were stolen from the internet, for which the author claims fair use. Due to the elementary nature of this presentation, the author did not reference any published sources. It is the author's sincere belief that these ideas, although not original, are not attributable to any other person or group.

The author gives permission, and in fact encourages readers, to distribute this presentation in pdf form. The original is available for download at http://www.auburn.edu/~dpb0006/research.